

# SpecFaaS: Accelerating Serverless Applications with Speculative Function Execution

# HPCA 2023

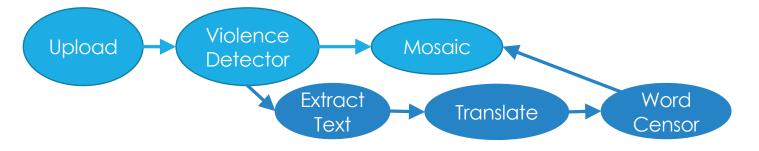
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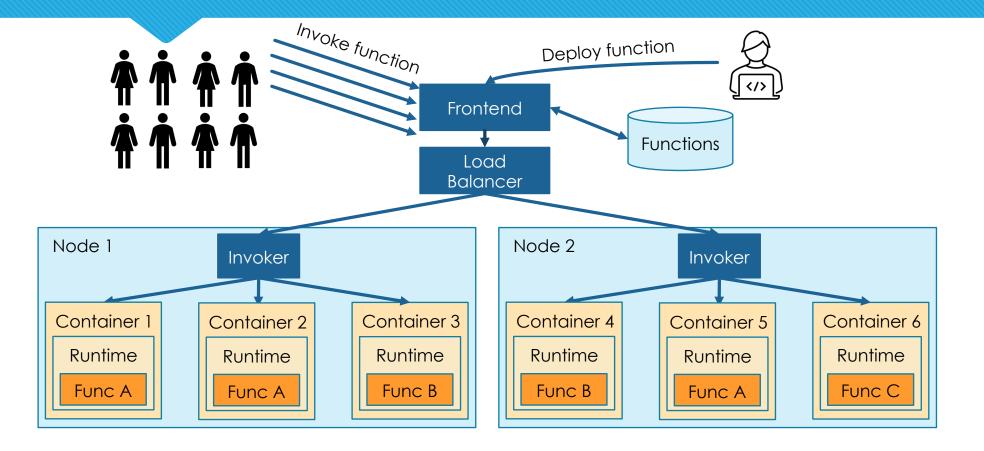
\*IBM Research

## Serverless Computing: Why do we want it?

- Breaking large monolithic applications into many small microservices
  - Ease of programming
  - Elasticity
- Pay-as-you-go model
  - O Opportunity for high resource utilization
  - Economic incentives
- O AWS Lambda, Microsoft Azure, Google Cloud, IBM Cloud



### Serverless Computing: How does it work?

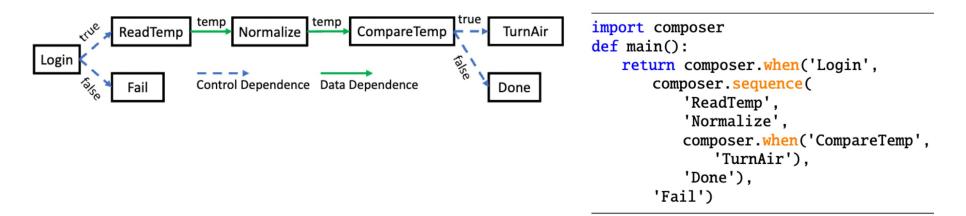


#### **Real-world Applications**

- Functions composed into applications with control and data dependences
- Two ways to compose application from functions
  - O Explicit workflows
  - Implicit workflows

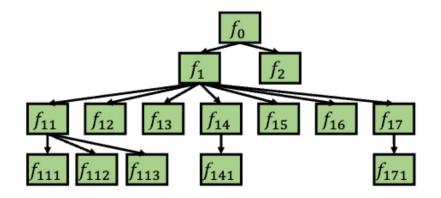
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# Contributions

- O Characterization of serverless environments
- Propose **SpecFaaS** novel serverless execution model based on speculation
  - O Functions execute before their control and data dependences are resolved
  - O Control dependences are predicted with branch prediction
  - O Data dependences are speculatively satisfied with memoization
- Average speedup 4.6X

# Outline of this talk

#### O Characterization of Serverless Environments

- O SpecFaaS: Speculative Execution Engine of Serverless Applications
  - O SpecFaaS Design and Implementation
  - O SpecFaaS Key Results
- O Conclusion

#### Short Functions, Huge Overheads

Function Execution Transfer Function Overhead	24 ms 25 ms
Platform Overhead	20 ms
Runtime Setup	200 ms
Container Creation	1500 ms

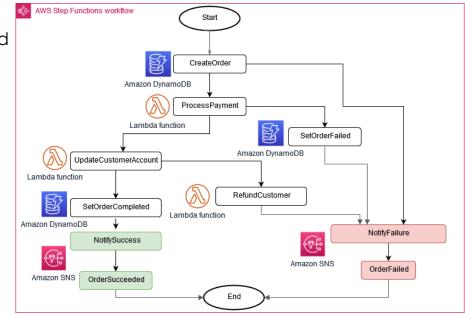
Platform: OpenWhisk Applications: TrainTicket

# Short Functions, Huge Overheads

	Function Execution Transfer Function Overhead Platform Overhead	24 ms 25 ms 20 ms	Platform: OpenWhisk Applications: TrainTicket		
	Runtime Setup	200 ms			
2s overhead for 20ms execution!	Container Creation	1500 ms	Can we minimize and/or overlap overheads? Can we even overlap executions?		

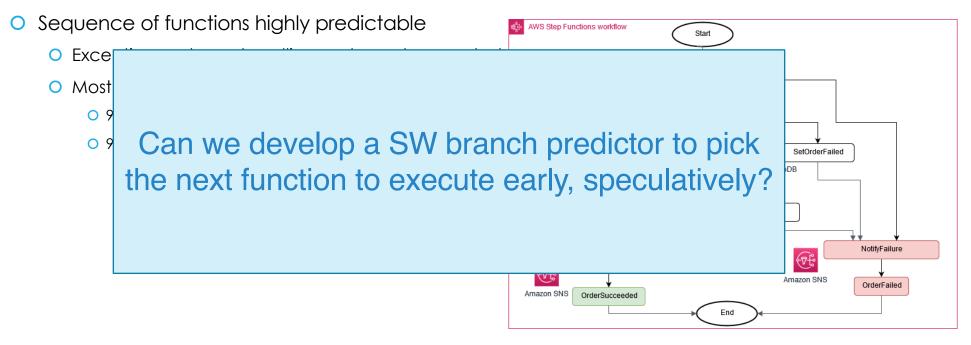
### **Control Dependences are Predictable**

- O Branches and conditional function calls create workflow divergence
- Sequence of functions highly predictable
  - Exception and error handling code rarely executed
  - O Most popular sequence accounts for
    - O 90% of invocations with Alibaba
    - 98% of invocations with TrainTicket



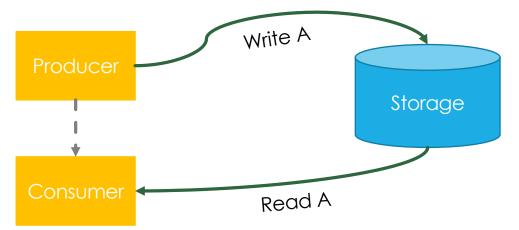
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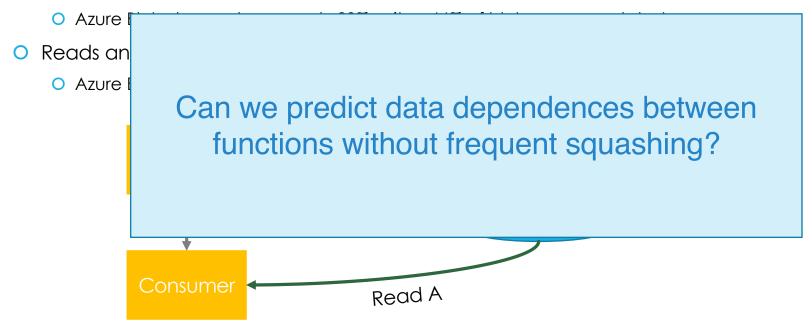
#### Data Dependences are Rare

- Functions can communicate via remote storage
- Remote storage is not frequently updated
  - O Azure Blob storage traces: only 23% writes, 66% of blobs never updated
- O Reads and writes to the same location are well separated
  - Azure Blob storage traces: 96% more than 1s, 27% more than 10s



#### Data Dependences are Rare

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#### Data Dependences are often Predictable

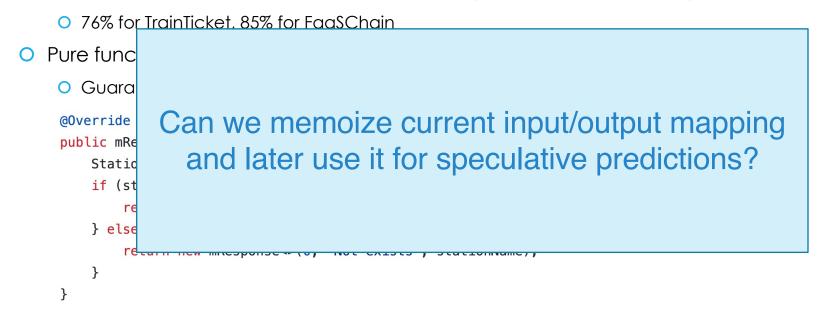
- Most functions don't read from writable storage, don't write to storage
  - 76% for TrainTicket, 85% for FaaSChain
- Pure functions: stateless + deterministic

O Guaranteed to produce the same outputs whenever invoked with the same inputs

```
@Override
public mResponse queryForId(String stationName) {
   Station station = repository.findByName(stationName);
   if (station != null) {
      return new mResponse<>(1, success, station.getId());
   } else {
      return new mResponse<>(0, "Not exists", stationName);
   }
}
```

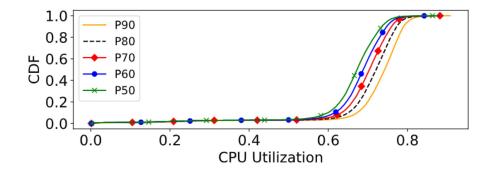
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• Most functions don't read from writable storage, don't write to storage



### Side Effects not Diverse, CPUs Poorly Utilized

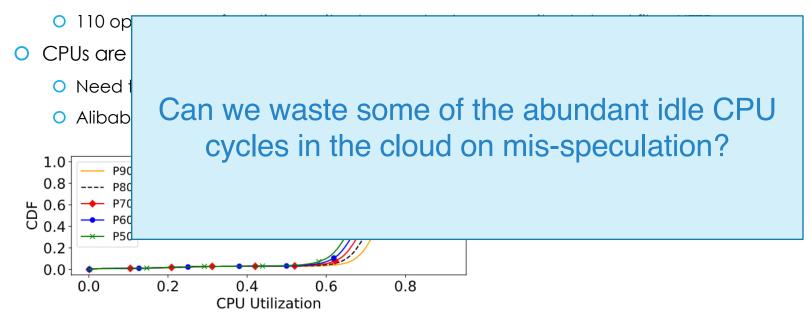
- Only few types of side-effects
  - Functions meant to be executed anywhere, should not carry/modify any local OS state
  - O 110 open-source functions: writes to remote storage, writes to local files, HTTP
- CPUs are not fully utilized in the cloud
  - O Need to handle load spikes and be prepared for the worst-case scenario
  - Alibaba Cloud: CPUs always in the range 60-80%



## Side Effects not Diverse, CPUs Poorly Utilized

#### Only few types of side-effects

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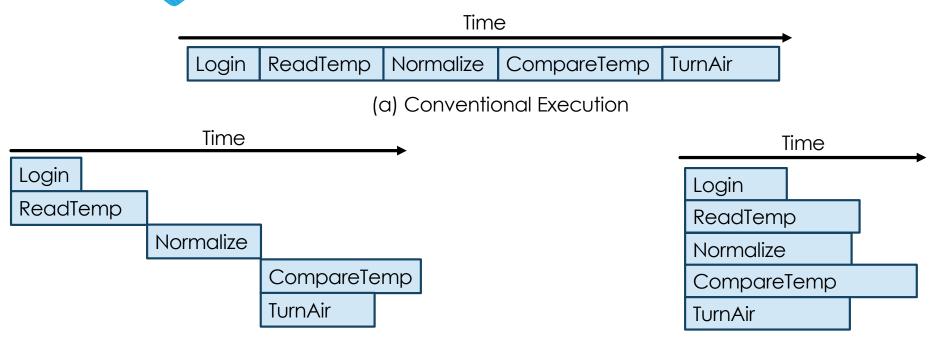
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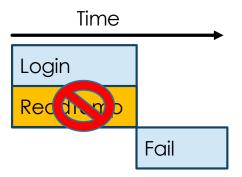
# SpecFaaS Overview: Executing Beyond Dependences



(b) Control-only Speculative Execution

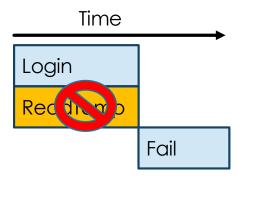
(c) Speculative Execution

# SpecFaaS Overview: Squashing on Mis-speculation

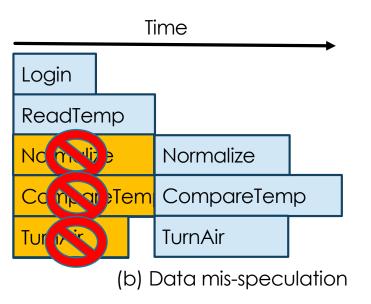


(a) Control mis-speculation

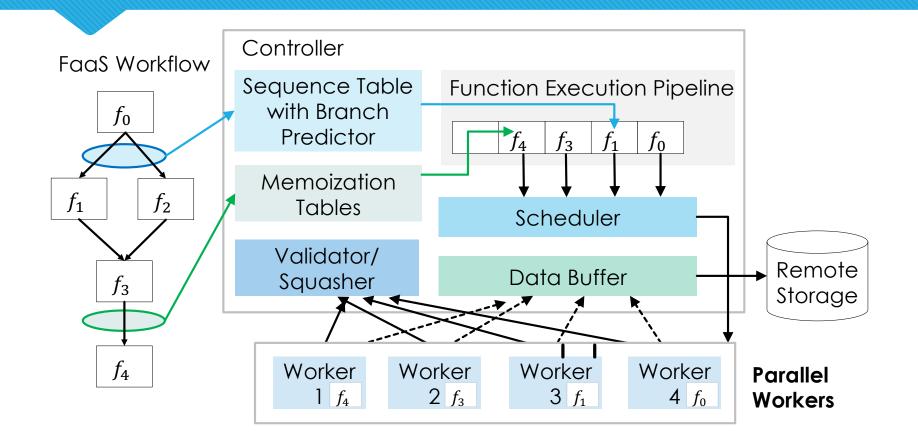
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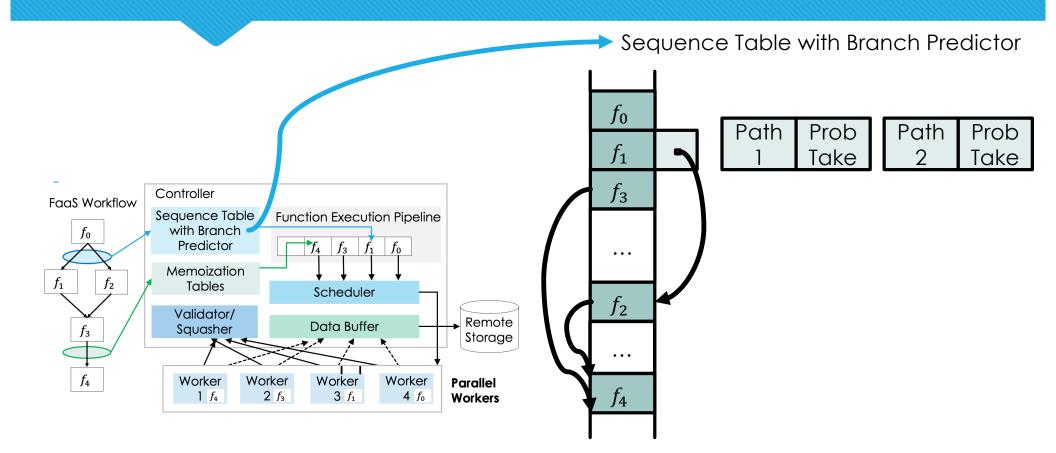
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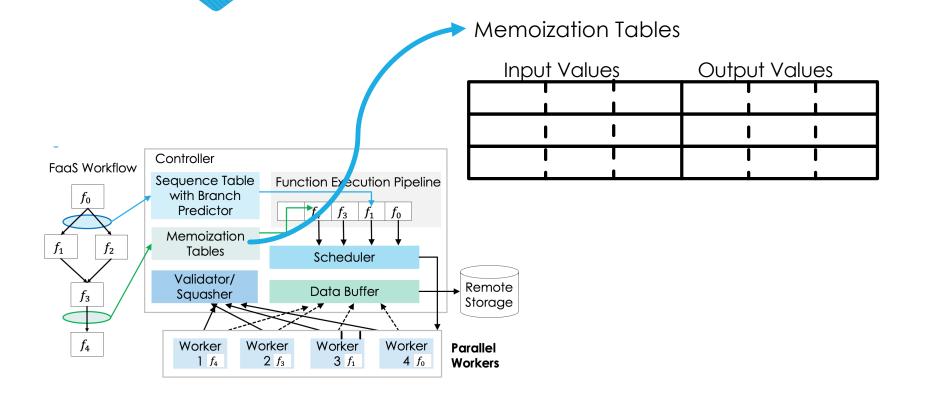
# SpecFaaS Design: High-Level Overview



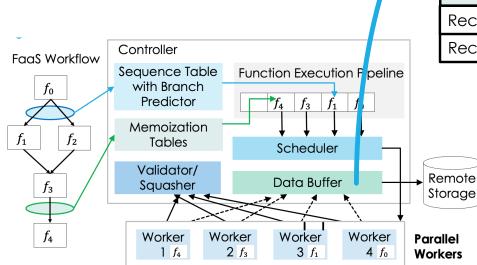
# SpecFaaS Design: Sequence Table with Branch Predictor



# SpecFaaS Design: Memoization Table and Data Buffer



# SpecFaaS Design: Memoization Table and Data Buffer



#### 🔻 Data Buffer

Address	Function i — 1		Function i			Function i + 1						
Address	V	R	W	Data	V	R	W	Data	V	R	W	Data
Record 1	1			Value 1								
Record 2									1			Value 2

# Outline of this talk

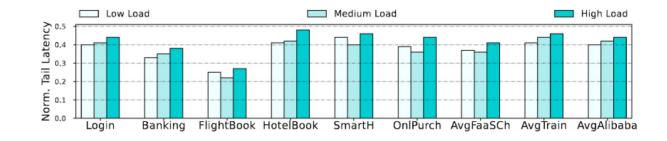
#### O Characterization of Serverless Environments

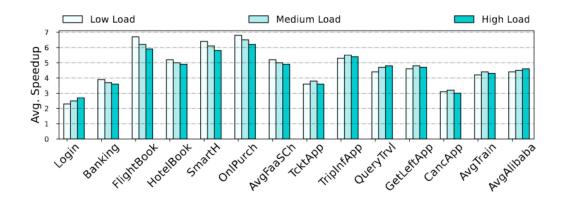
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#### SpecFaaS: Key Results

- O Average speedup 4.6X
- Tail latency reduced 2.4X
- Throughput increased 3.9X





HitRate	Baseline	NoSquash	SpecFaaS	Speedup
100%	1	1	1	5.2X
90%	1	1.09	1.03	5.0X
70%	1	1.24	1.08	4.6X
50%	1	1.43	1.15	4.0X

# Conclusion

- Serverless computing brings benefits but its execution is inefficient
- Propose SpecFaaS novel serverless execution model based on speculation for performance
  - Functions execute before their control and data dependences are resolved
  - O Control dependences are predicted with branch prediction
  - O Data dependences are speculatively satisfied with memorization
  - Data Buffer buffers speculative updates and prevents them from being externalized before speculative function is committed
- Average speedup 4.6X



# SpecFaaS: Accelerating Serverless Applications with Speculative Function Execution

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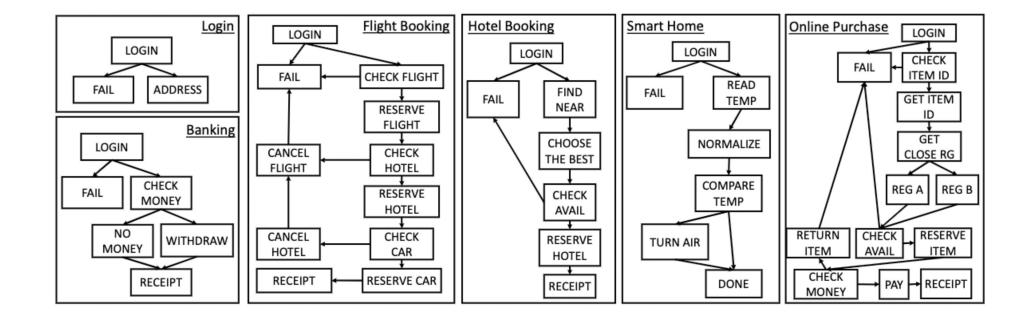
University of Illinois at Urbana-Champaign

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### SpecFaaS: More in the Paper!

- Efficient support for implicit workflows
- Minimizing cost and frequency of mis-speculation
- Handling different side-effects
- **O** ...

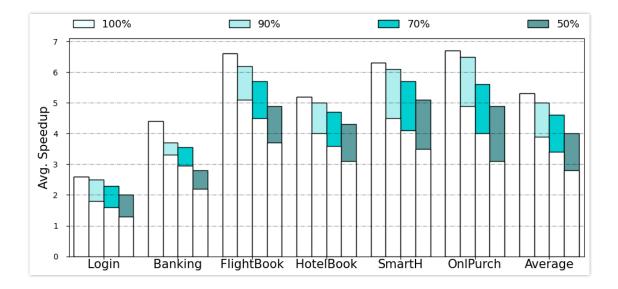
# Backup Slides: FaaSChain Applications



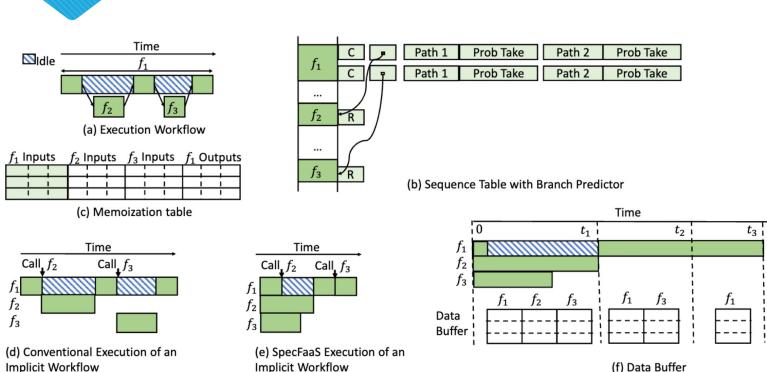
### Backup Slides: SpecFaaS Branch Predictor Sensitivity

Average Speedup (FaaSChain): 100% hit rate = 5.2X 90% hit rate = 5X 70% hit rate = 4.6X 50% hit rate = 4X

Improvement due to squash optimization 90% hit rate = 1.28X 70% hit rate = 1.35X 50% hit rate = 1.43X



# **Backup Slides:** SpecFaaS Support for Implicit Workflows



(f) Data Buffer

### Backup Slides: SpecFaaS Mis-Speculation Handling

- Main challenge with SpecFaaS: it becomes expensive on mis-speculation
- O There are 3 options
- Option 1: Let the mis-speculated function request (invocation) finish in the background and ignore all its global updates
  - No squashing, uses precious CPU cycles

#### • **Option 2**: Squash the function request by killing the container

- No waste of CPU cycles, expensive squash operation (stopping the container ~10s in the background + cannot reuse container for latter invocations)
- O Option 3: Squash the function request by killing the handler process
  - No waste of CPU cycles, cheap squash operation (~1ms), can reuse container

### Backup Slides: SpecFaaS Side-Effects Handling

- Three main sources of side-effects
  - O Writing to global storage, writing to local files, sending HTTP requests
- SpecFaaS able to deal with writes to the global storage via Data Buffer
- Writing to local files  $\rightarrow$  CoW for Files (intercept file syscalls)
  - For every request (invocation) we start with the initial shared files
  - As long as the request only reads from the files, it uses the original files
  - O Once the request tries to write to the file, it gets its own temp copy of the file
  - O When the request completes its execution discard all temporary files
- Sending HTTP requests  $\rightarrow$  Stall (intercept sendto syscall)
  - Once we detect a request tries to send data via socket, we stall the operation until the request becomes non-speculative

### Backup Slides: SpecFaaS Producer-Consumer Handling

- Functions can communicate over the storage when data is larger than the allowed input size defined by the FaaS platform
  - O FuncA producer writes to the storage, FuncB consumer reads from the storage
- If a consumer prematurely reads from the storage  $\rightarrow$  need to squash it (used stale data)
- Controller can detect that a function is frequently squashed due to RAW dependence violation → introduce STALL operation
- Avoid squashing by stalling until data becomes available
  - Previous writer/producer wrote to the storage (data buffer)
  - O Previous writer/producer completed its execution